

The Axiom of Real Blackwell Determinacy

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June 16th, 2009

Work in $ZF + AC_\omega(\mathbb{R})$.

$AC_\omega(\mathbb{R})$: for any countable family $(A_n \mid n \in \omega)$ of non-empty sets of reals, there is a function $f: \omega \rightarrow \mathbb{R}$ such that $f(n) \in A_n$ for every n .

Perfect & imperfect information for games

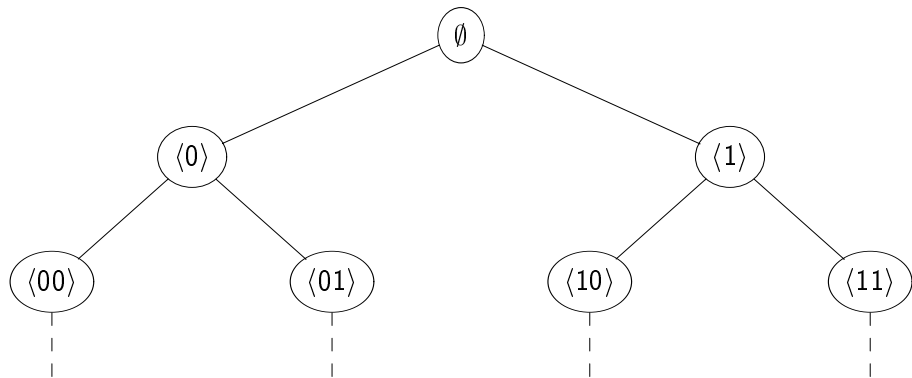
Perfect information: Players know about the history of plays by both players.

E.g. Gale-Stewart games.

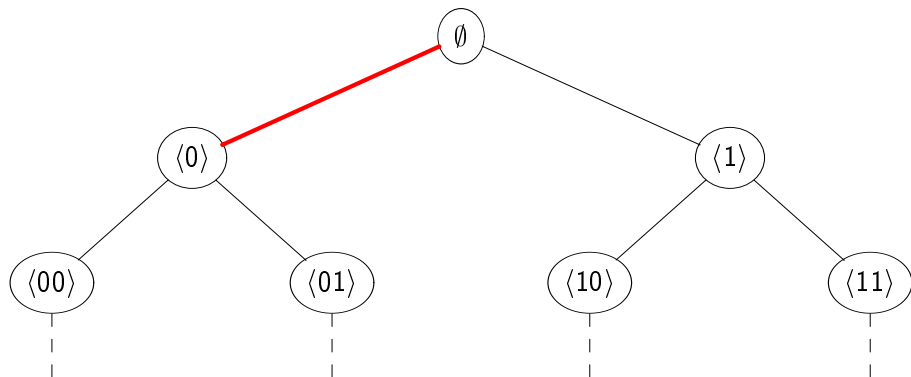
Imperfect information: Players do not know about what the other player does.

E.g. Blackwell games.

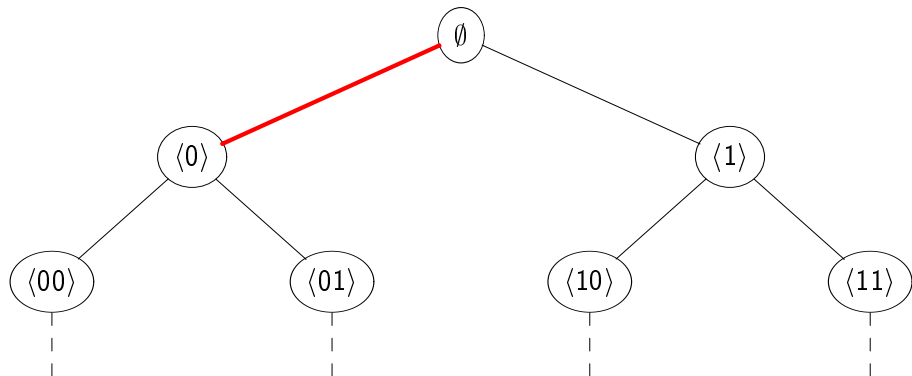
I's turn.



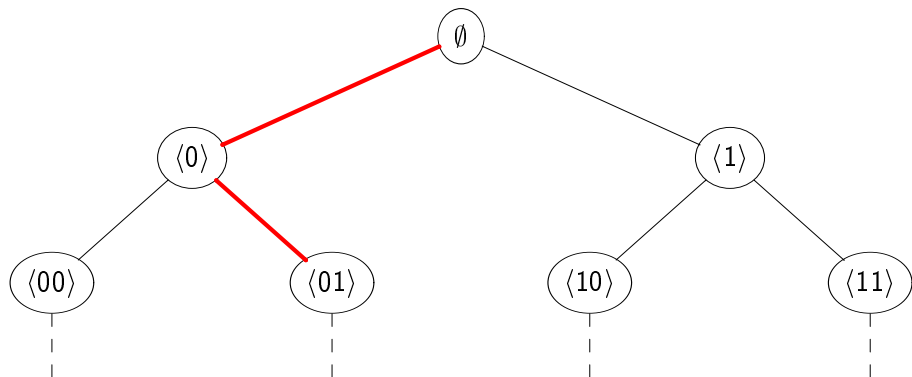
I has played.



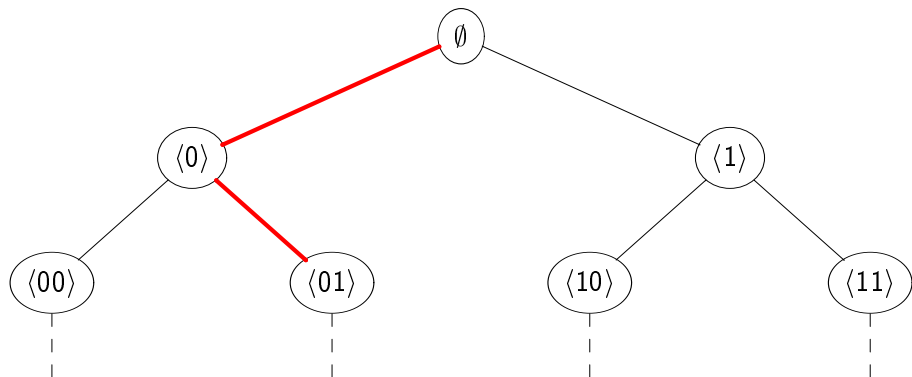
II's turn.



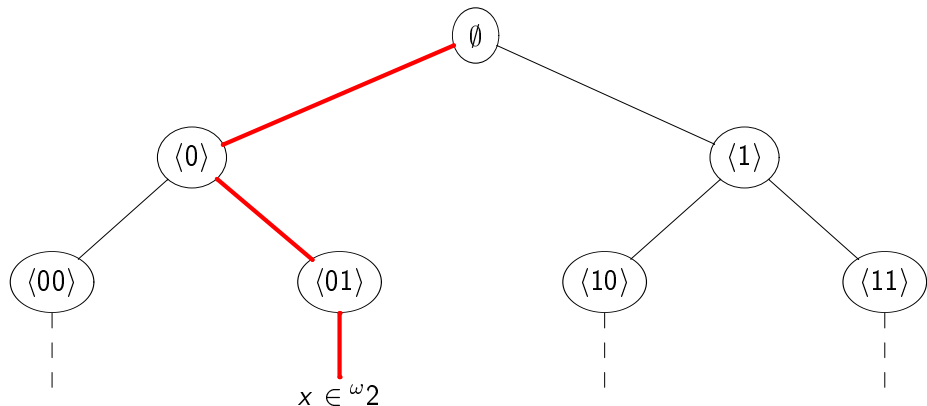
II has played.



I's turn again.

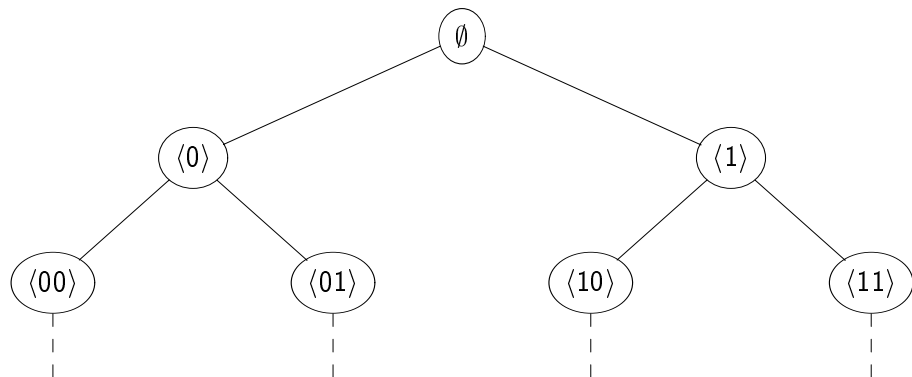


After infinitely many times...



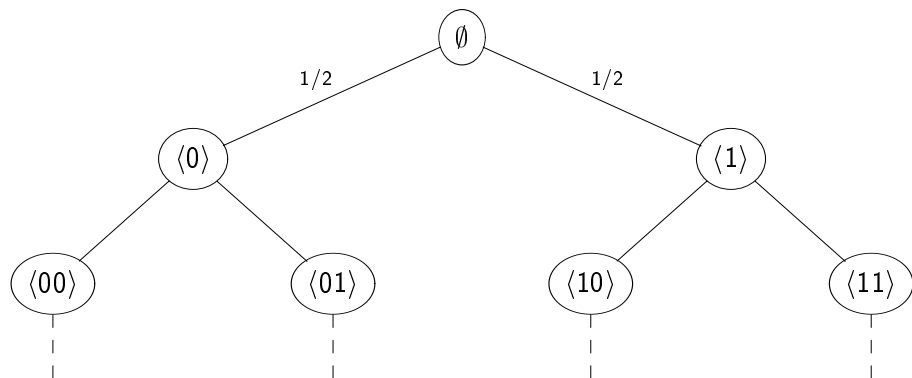
Player I wins if x is in the payoff set and otherwise Player II wins.

I's turn.

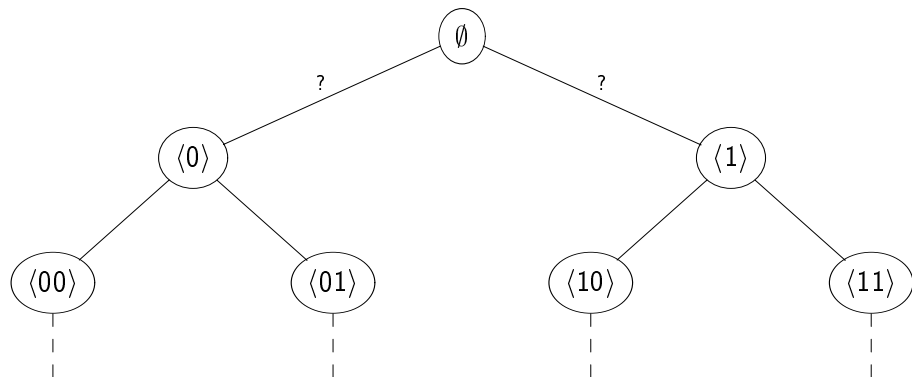


Blackwell games

I has played.

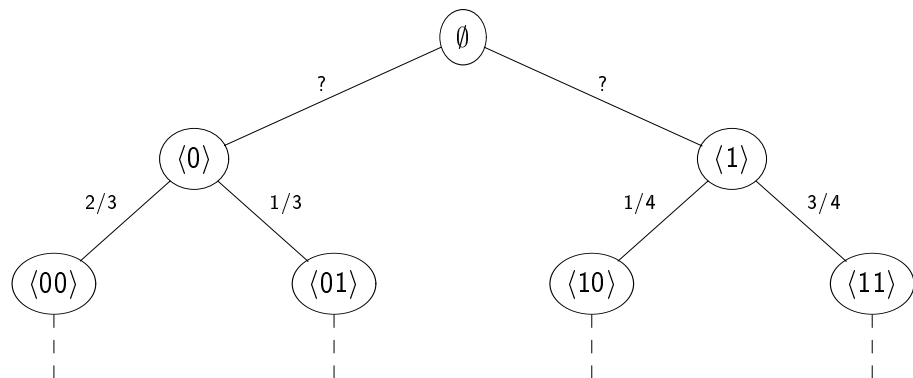


II's turn.



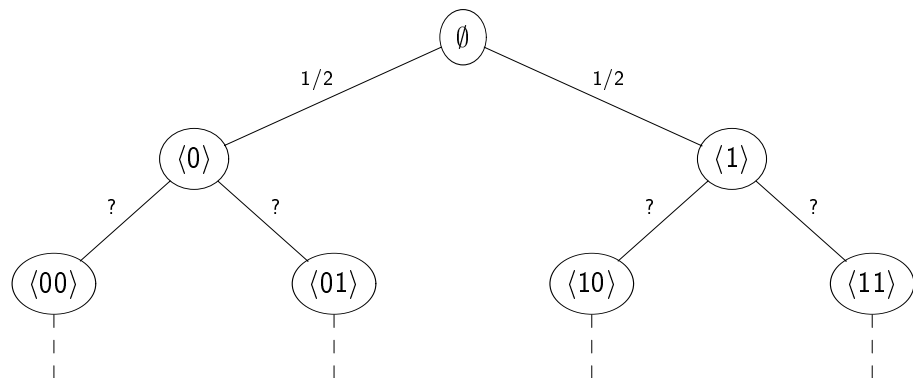
Blackwell games

II has played.

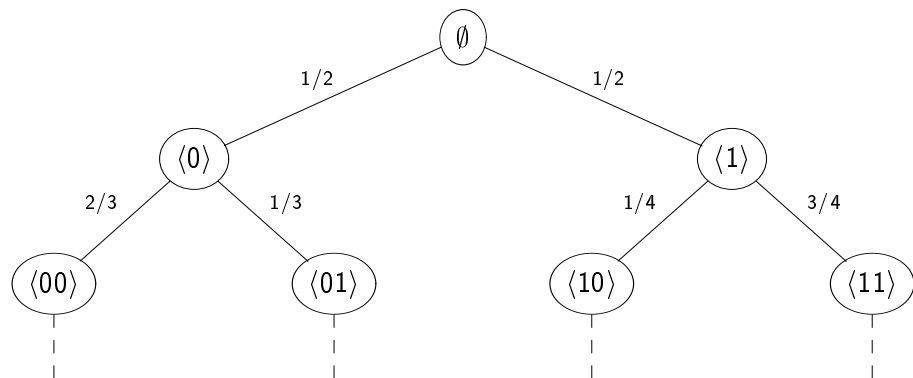


Blackwell games

I's turn again.

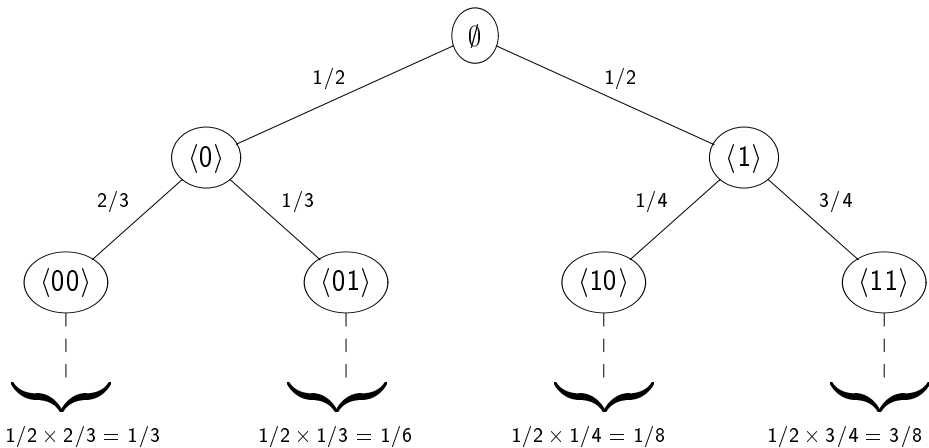


After infinitely many times...



Blackwell games

Calculate the probability as below.



Player I wins if the probability of the payoff set is 1.
Player II wins if the probability of the payoff set is 0.

Formal definitions; Gale-Stewart games

Given $A \subseteq {}^\omega 2$.

- σ is a *strategy for I* if $\sigma: 2^{\text{Even}} \rightarrow 2$.
- τ is a *strategy for II* if $\tau: 2^{\text{Odd}} \rightarrow 2$.
- For a strategy σ for I and a strategy τ for II, define $\sigma * \tau: \omega \rightarrow 2$ as follows:

$$\sigma * \tau(n) = \begin{cases} \sigma(\sigma * \tau \upharpoonright n) & \text{if } n \text{ is even,} \\ \tau(\sigma * \tau \upharpoonright n) & \text{if } n \text{ is odd.} \end{cases}$$

- A strategy σ for I is *winning in A* if for any strategy τ for II, $\sigma * \tau \in A$.
- A strategy τ for II is *winning in A* if for any strategy σ for I, $\sigma * \tau \notin A$.
- A is *determined* if either I or II has a winning strategy in A .
- AD: every $A \subseteq {}^\omega 2$ is determined.

We can define AD_X for any set X in the same way.

Formal definitions; Blackwell games

- σ is a *mixed strategy for I* if $\sigma: 2^{\text{Even}} \rightarrow \text{Prob}(2)$.
- τ is a *mixed strategy for II* if $\tau: 2^{\text{Odd}} \rightarrow \text{Prob}(2)$.
- For a mixed strategy σ for I and a mixed strategy τ for II, define $\sigma * \tau: {}^{<\omega}2 \rightarrow \text{Prob}(2)$ as follows:

$$\sigma * \tau(s) = \begin{cases} \sigma(s) & \text{if } \text{lh}(s) \text{ is even,} \\ \tau(s) & \text{if } \text{lh}(s) \text{ is odd.} \end{cases}$$

Then define $\mu_{\sigma, \tau}: {}^{<\omega}2 \rightarrow [0, 1]$ as follows:

$$\mu_{\sigma, \tau}(s) = \prod_{i < \text{lh}(s)} \sigma * \tau(s \upharpoonright i)(s(i)).$$

We can uniquely extend $\mu_{\sigma, \tau}$ to a Borel probability measure.

Formal definitions; Blackwell games ctd.

Given $A \subseteq {}^\omega 2$.

- A mixed strategy σ for I is *optimal in A* if for any mixed strategy τ for II, $\mu_{\sigma,\tau}(A) = 1$.
- A mixed strategy τ for II is *optimal in A* if for any mixed strategy σ for I, $\mu_{\sigma,\tau}(A) = 0$.
- A is *Blackwell determined* if either I or II has an optimal strategy in A.
- BI-AD: every $A \subseteq {}^\omega 2$ is Blackwell determined.

We can define BI-AD $_X$ for a set X if we have $AC_\omega(\mathbb{R} \times {}^\omega X)$, especially we can define BI-AD $_{\mathbb{R}}$ using $AC_\omega(\mathbb{R})$.

Note: there is another formulation of Blackwell games coming from game theory.

- 1 AD implies BI-AD.
- 2 $L(\mathbb{R}) \models \text{“AD} \iff \text{BI-AD”}$, especially they are equiconsistent. (Martin-Neeman-Vervoort)
- 3 Under AC, there is a set which is Blackwell-determined but not determined. (Hjorth)
- 4 BI-AD implies that every set of reals is Lebesgue measurable. (Vervoort)
- 5 BI-AD implies that ω_1 is measurable. (Löwe)

Conjecture (Martin)

BI-AD implies AD.

- 1 $AD_{\mathbb{R}}$ implies $BI-AD_{\mathbb{R}}$.
- 2 $BI-AD_{\mathbb{R}}$ implies that every relation on the reals can be uniformized, (equivalently, finite games on the reals are determined). (Löwe)

Theorem (de Kloet, Löwe and I.)

$BI-AD_{\mathbb{R}}$ implies that $\mathbb{R}^{\#}$ exists.

Especially, $BI-AD_{\mathbb{R}}$ implies the consistency of AD .

What's $\mathbb{R}^\#$?

$\mathbb{R}^\#$ is the complete theory of $L(\mathbb{R})$ in the language of set theory with constants for reals, \mathbb{R} and ω -many indiscernibles over $L(\mathbb{R})$ with appropriate properties.

Compared to $0^\#$,

- We use weak Skolem terms instead of Skolem terms.
- Every existential sentence in $\mathbb{R}^\#$ can be witnessed by a weak Skolem term with constants for indiscernibles only appearing in that sentence.

The latter condition is called “witness condition”.

Theorem (Solovay)

$AD_{\mathbb{R}}$ implies that $\mathbb{R}^\#$ exists.

From $\text{BI-AD}_{\mathbb{R}}$ to $\text{Con}(\text{AD})$

- 1 By the result of Martin-Neeman-Vervoort, $\text{AD}^{\text{L}(\mathbb{R})}$ is true regarding that $\text{BI-AD}^{\text{L}(\mathbb{R})}$ follows from $\text{BI-AD}_{\mathbb{R}}$.
- 2 By our theorem, we get $\mathbb{R}^{\#}$.
- 3 From $\mathbb{R}^{\#}$, we get a set-sized elementary submodel of $\text{L}(\mathbb{R})$, which witnesses $\text{Con}(\text{AD})$.

Theorem (Solovay)

$AD_{\mathbb{R}}$ implies that $\mathbb{R}^{\#}$ exists.

Step 1: There is a σ -complete normal fine ultrafilter U on $\mathcal{P}_{\omega_1}(\mathbb{R})$, where

① (Fineness)

$$(\forall x \in \mathbb{R}) \{S \mid x \in S\} \in U,$$

② (Normality)

$$(\forall \langle A_x \in U \mid x \in \mathbb{R} \rangle) \Delta_{x \in \mathbb{R}} A_x = \{S \mid (\forall x \in S) S \in A_x\} \in U.$$

Proof of Solovay's theorem

Theorem (Solovay)

$AD_{\mathbb{R}}$ implies that $\mathbb{R}^{\#}$ exists.

Step 1: There is a σ -complete normal fine ultrafilter U on $\mathcal{P}_{\omega_1}(\mathbb{R})$.

Proof.

Given a subset A of $\mathcal{P}_{\omega_1}(\mathbb{R})$. Play the game

I a_0 a_2 a_4 \dots
II a_1 a_3 \dots where each a_i is a finite subset of \mathbb{R} .

Then

- Player I wins if $\bigcup_{i \in \omega} a_i \in A$.
- Player II wins if $\bigcup_{i \in \omega} a_i \notin A$.

Set $A \in U$ if Player I has a winning strategy in the game above.



Theorem (Solovay)

$AD_{\mathbb{R}}$ implies that $\mathbb{R}^{\#}$ exists.

Step 1: There is a σ -complete normal fine ultrafilter U on $\mathcal{P}_{\omega_1}(\mathbb{R})$.

Step 2: Let A be as follows: for a sentence ϕ in the language for $L(\mathbb{R})$,

$$\phi \in A \iff \{S \in \mathcal{P}_{\omega_1}(\mathbb{R}) \mid L(S) \cap \mathbb{R} = S, \phi \in S^{\#}\} \in U.$$

Then $A = \mathbb{R}^{\#}$.

Theorem (de Kloet, Löwe and I.)

$\text{BI-AD}_{\mathbb{R}}$ implies that $\mathbb{R}^{\#}$ exists.

Especially, $\text{BI-AD}_{\mathbb{R}}$ implies the consistency of AD.

Idea: Mimic the proof of Solovay's theorem.

Step 1: There is a σ -complete normal fine ultrafilter U on $\mathcal{P}_{\omega_1}(\mathbb{R})$.

Do the same argument in a Blackwell way.

Step 2: Exactly the same as before.

What can we do more with $\text{BI-AD}_{\mathbb{R}}$?

Assume $\text{BI-AD}_{\mathbb{R}}$.

- 1 Every set of reals has the perfect set property. (I.)
- 2 If every set of reals has the Baire property, then every set of reals is ∞ -Borel. (I.)
- 3 If every set of reals has the Baire property, then every set of reals is Ramsey. (I.)

Question

Assume $\text{BI-AD}_{\mathbb{R}}$.

- 1 Does every set of reals have the Baire property?
- 2 Is Blackwell-Wadge order well-founded?
- 3 Does $\text{AD}_{\mathbb{R}}$ hold?

Vielen Dank für Ihre Aufmerksamkeit!!